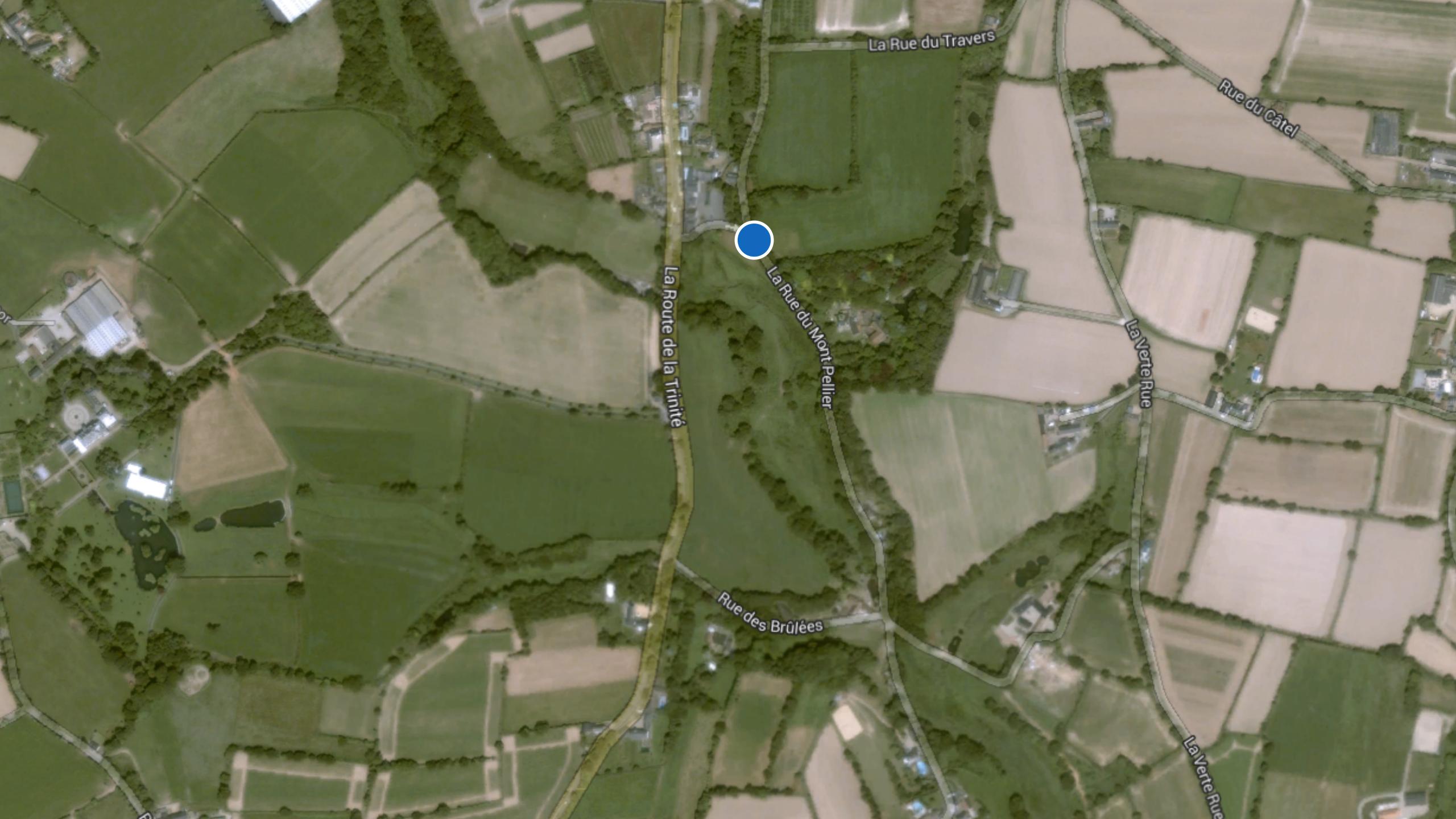
The code doesn't tell the whole story

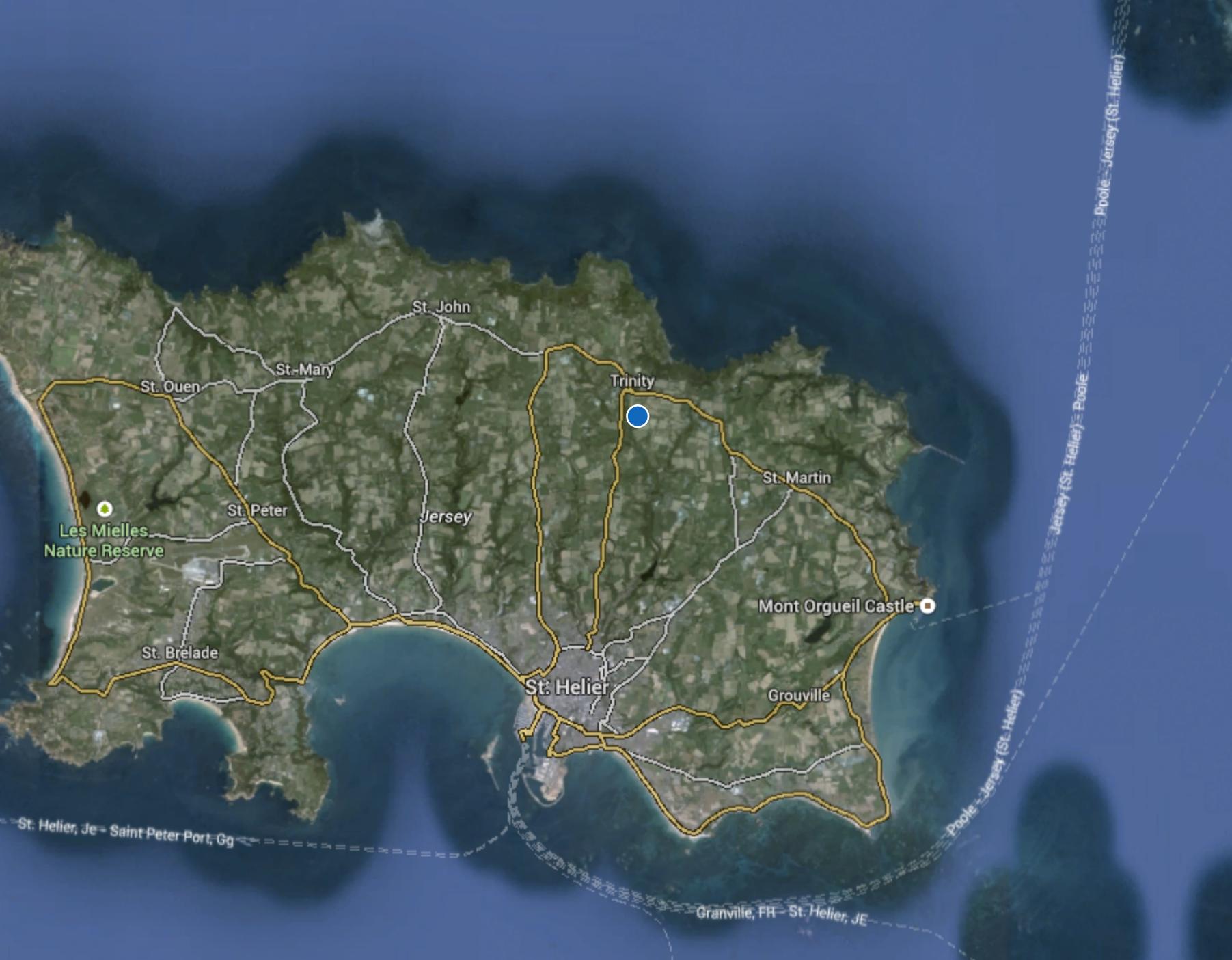


Simon Brown @simonbrown





St-Mary St. Ouen St.Peter • Les Mielles Nature Reserve St. Brelade





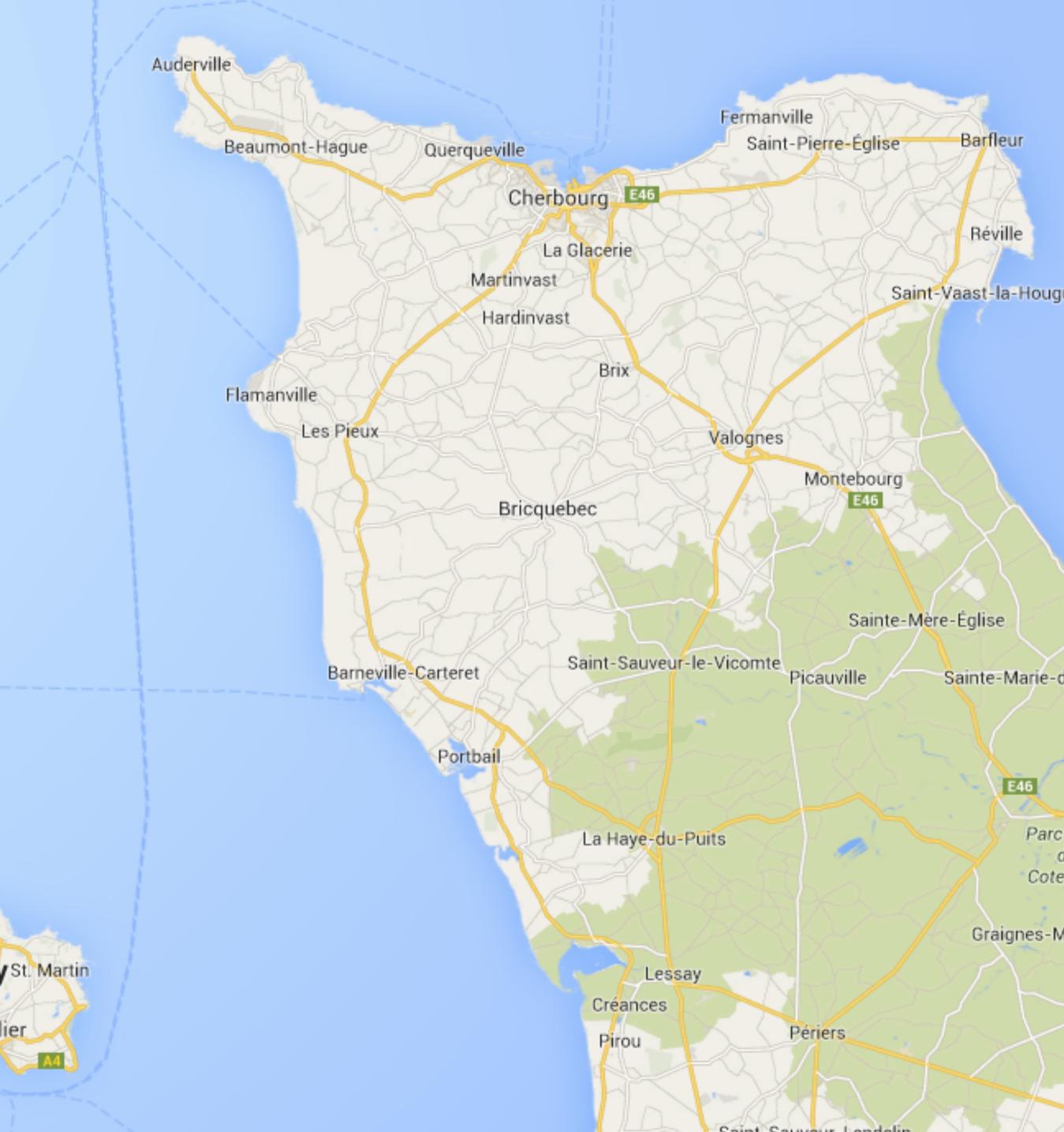


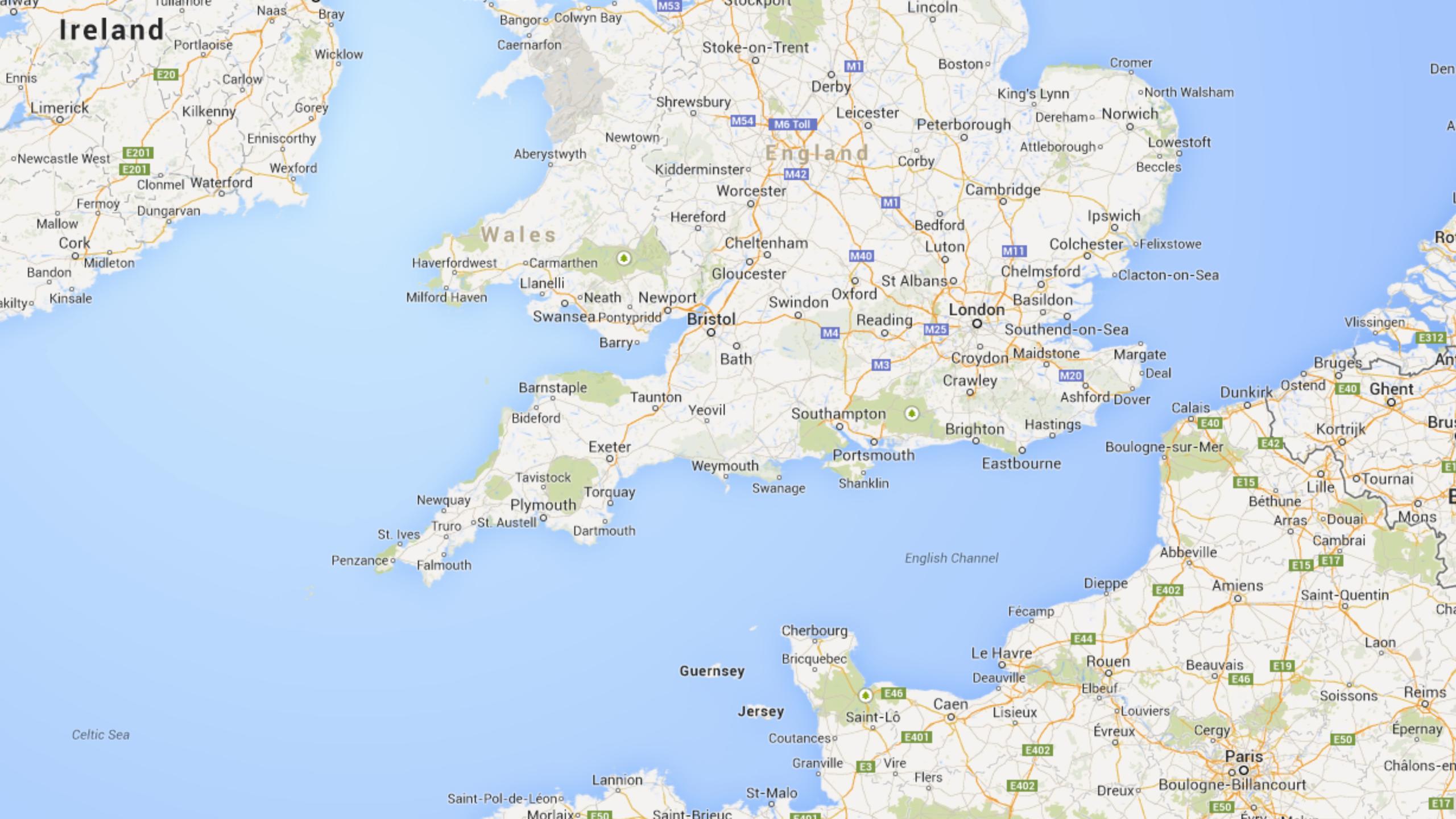








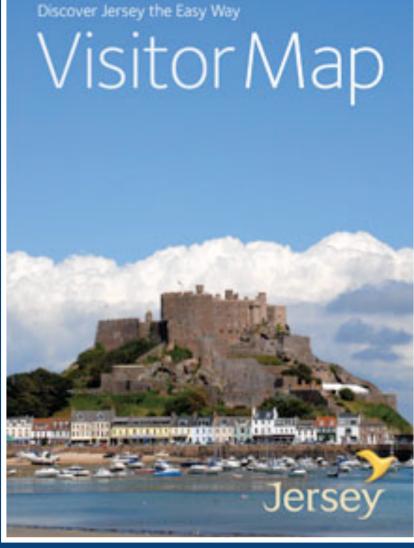






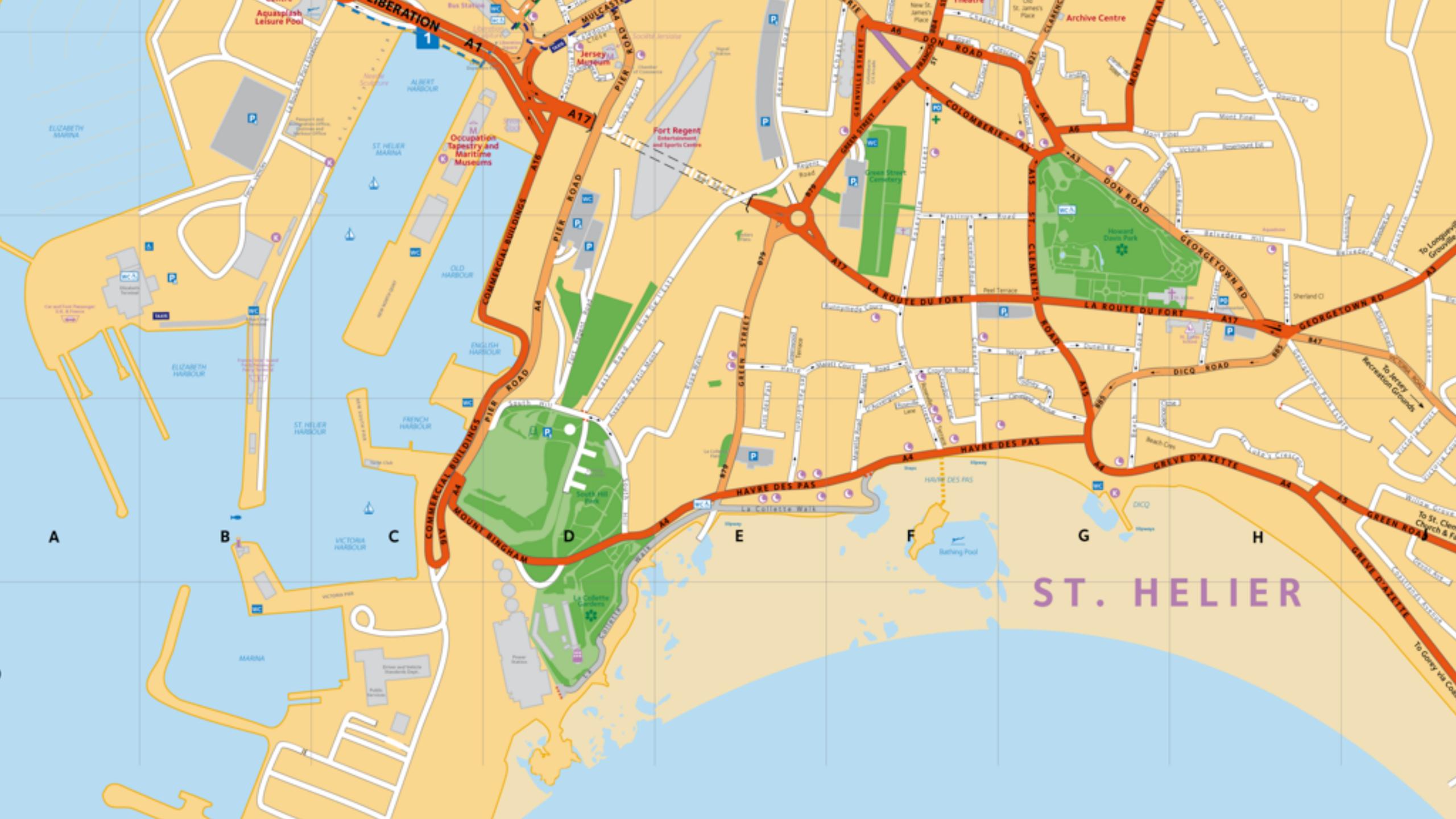


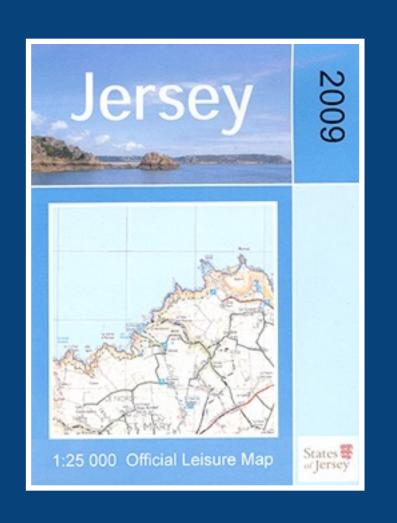


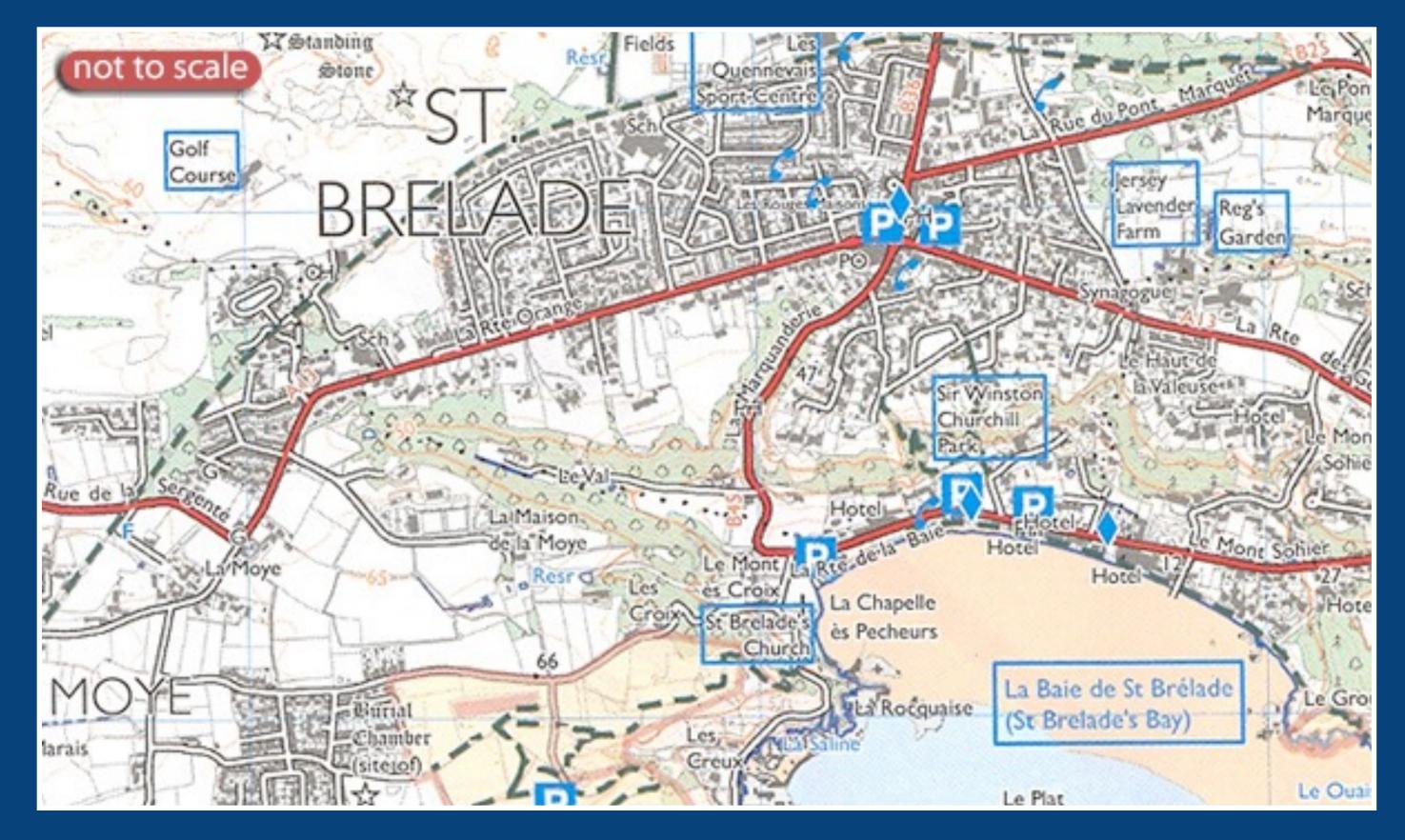


Enough detail to start exploring









Very detailed and precise (terrain, buildings, etc)

Different maps for different audiences and different purposes



We've spent the past 20 years figuring out how to visualise our process





But we've forgotten how to visualise the actual software we're building





97 Ways to Sidestep UML



Knowfa Mallity

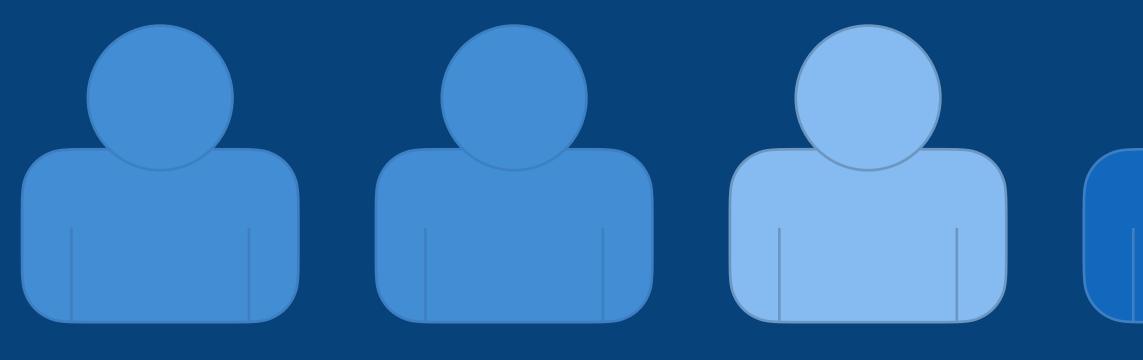
#2 "Not everybody else on the team knows it." #3 "I'm the only person on the team who knows it." #36 "You'll be seen as old." #37 "You'll be seen as old-fashioned." #66 "The tooling sucks." #80 "It's too detailed." #81 "It's a very elaborate waste of time." #92 "It's not expected in agile." #97 "The value is in the conversation."





If you're going to use "boxes & lines", at least do so in a structured way, using a self-describing notation





There are many **different audiences** for diagrams and documentation, all with different interests (software architects, software developers, operations and support staff, testers, Product Owners, project managers, Scrum Masters, users, management, business sponsors, potential customers, potential investors, ...)

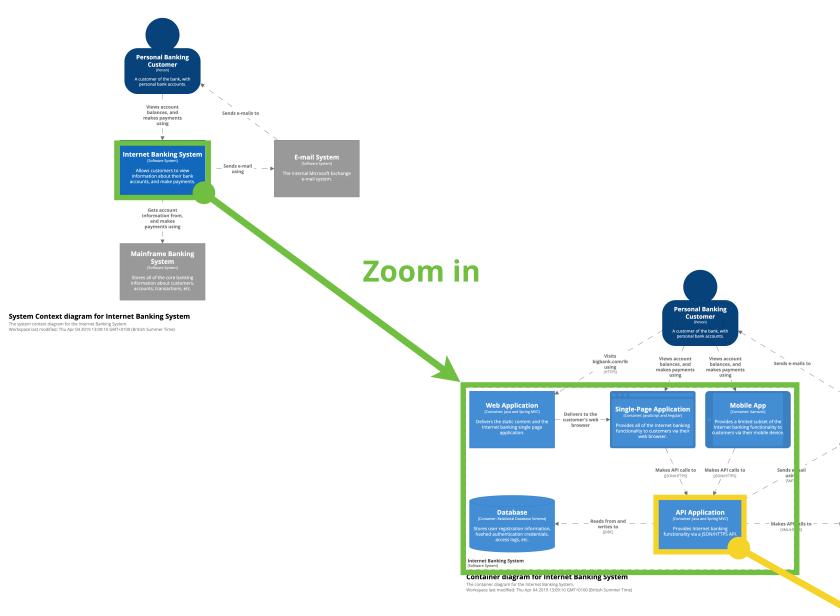








c4model.com



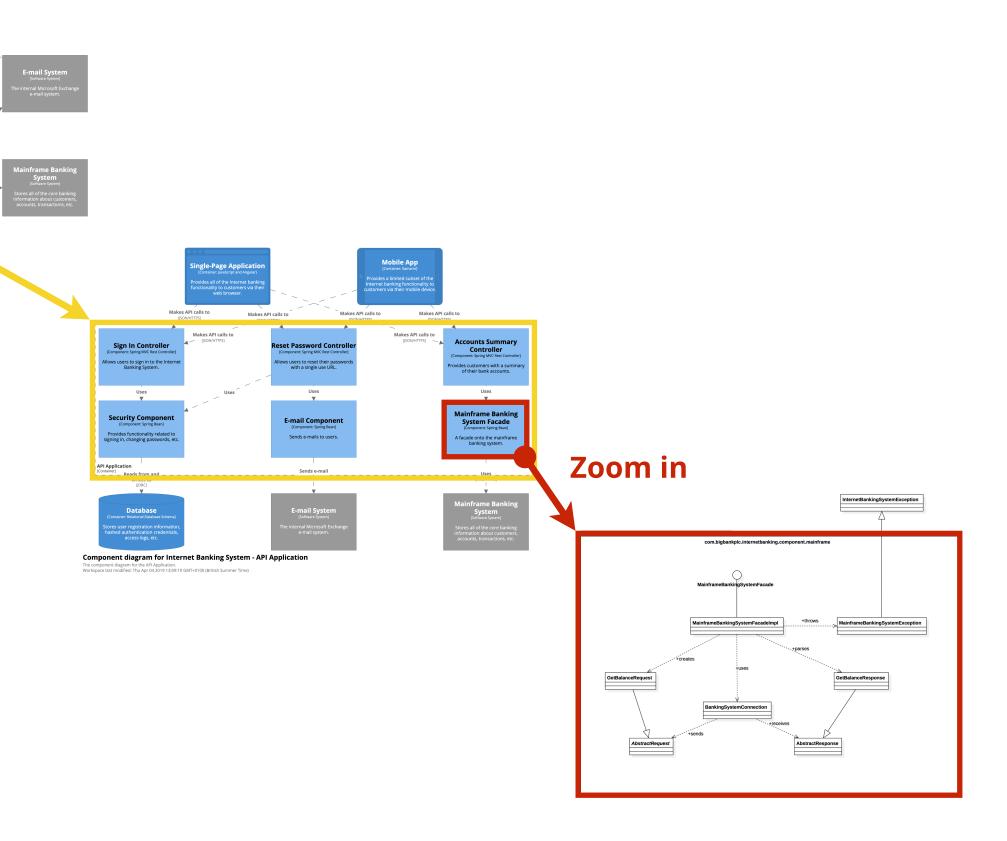
Zoom in

Level 1 Context

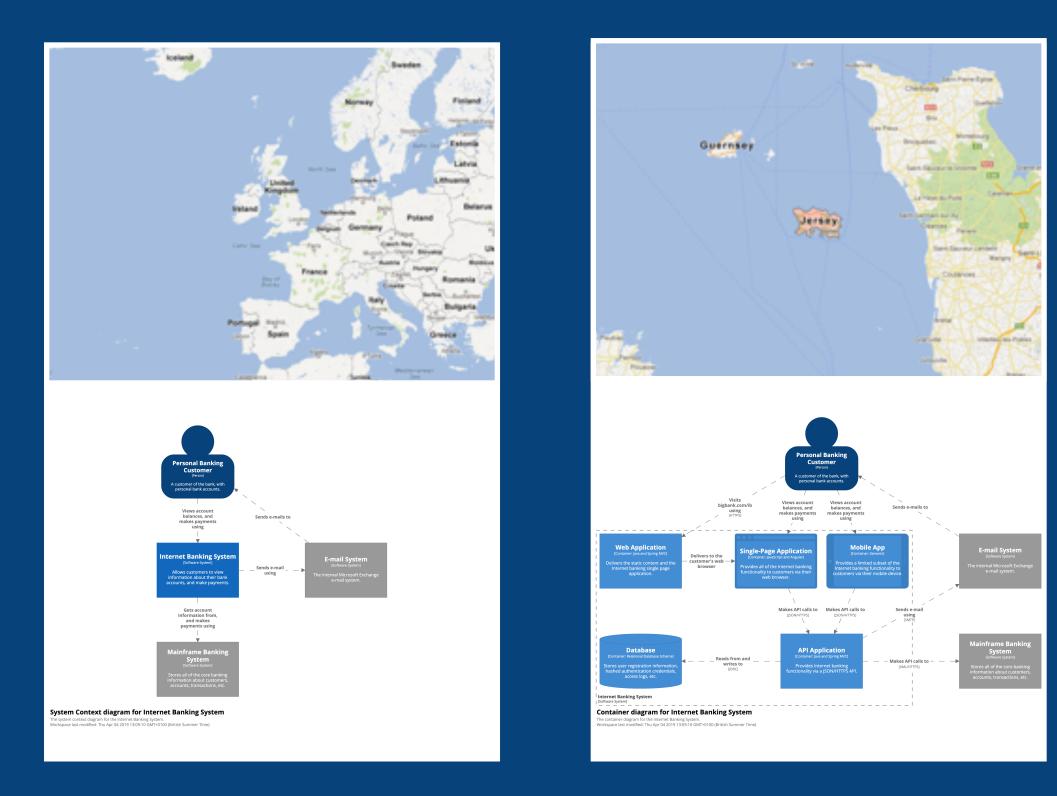
Level 2 Containers

The C4 model for visualising software architecture

c4model.com

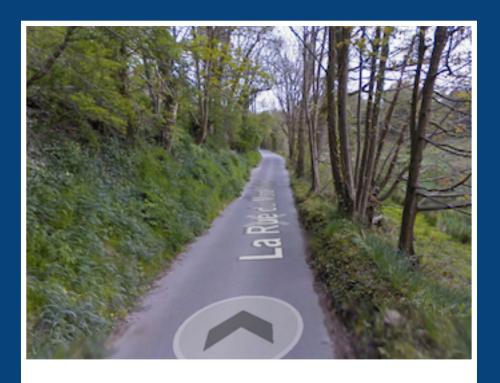


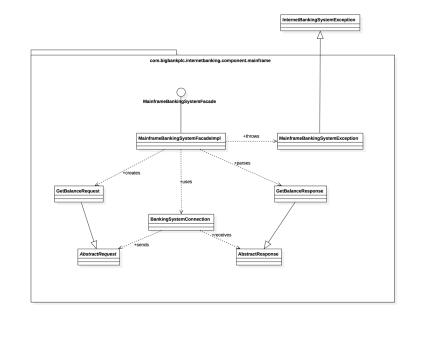
Level 3 Components Level 4 Code



Diagrams are maps that help software developers navigate a large and/or complicated codebase

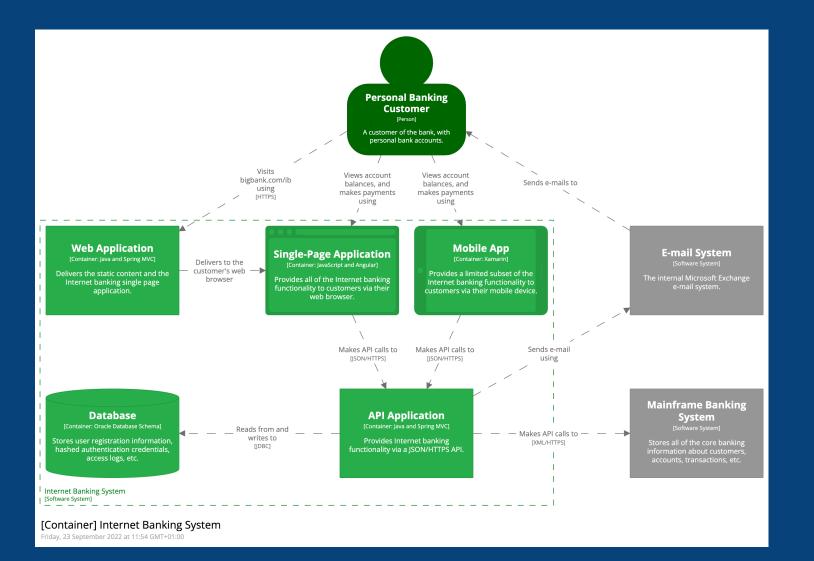


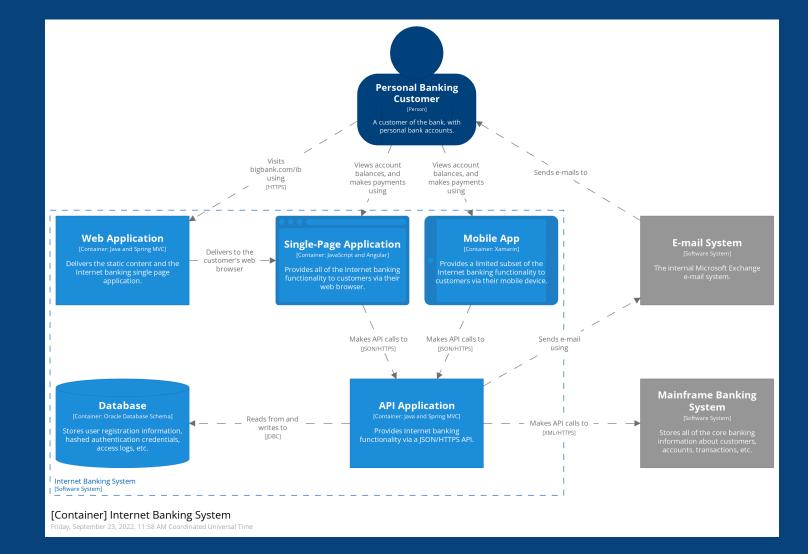


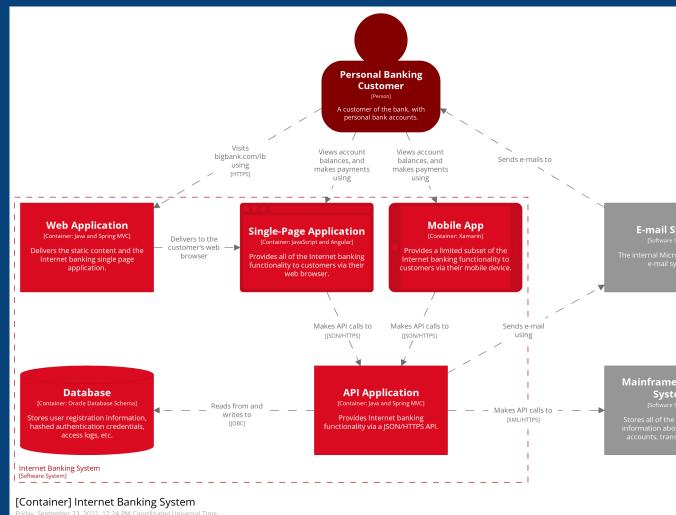




The C4 model is **notation independent**



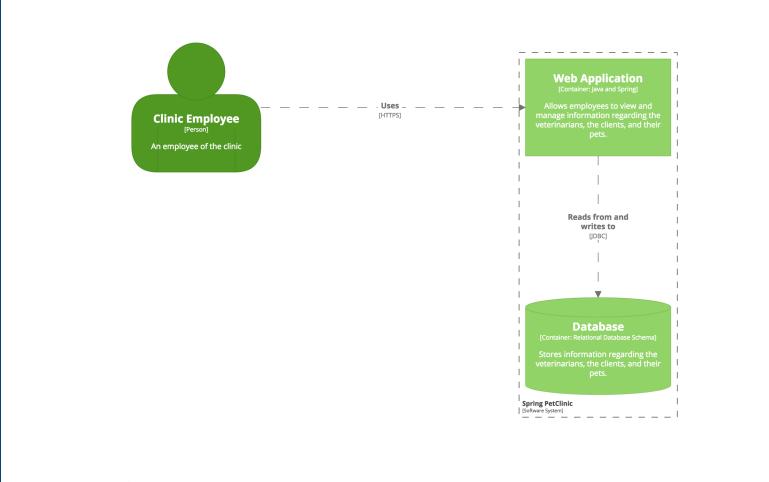




System System] rosoft Exchange system. e Banking tem System] e core banking out customers, issactions, etc.

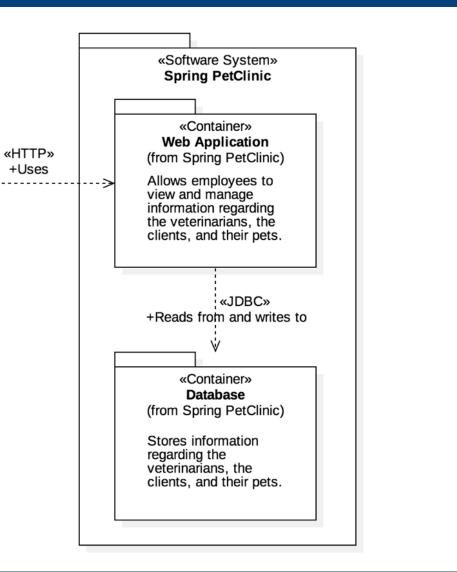
🔰 @simonbrown

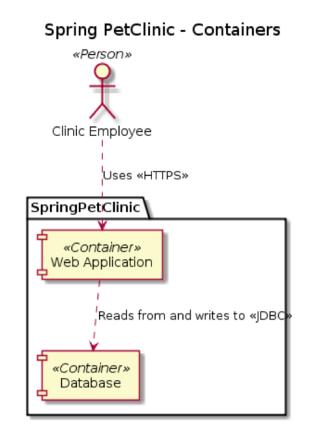
The C4 model is notation independent





Container diagram for Spring PetClinic The Containers diagram for the Spring PetClinic system. Last modified: Thursday 17 August 2017 10:15 UTC | Version: 95de1d9f8bf63560915331664b27a4a75ce1f1f6

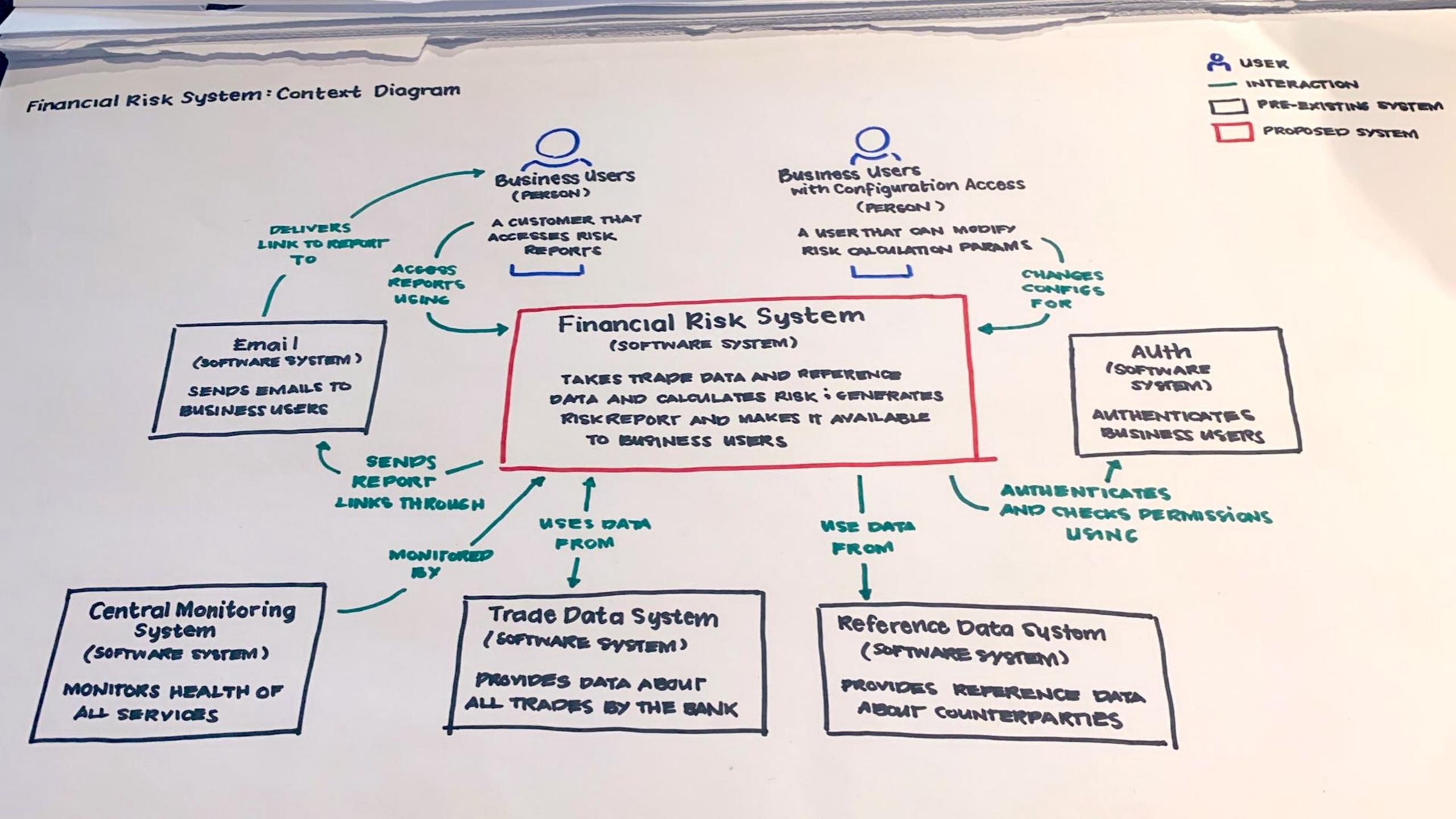




The Container diagram for the Spring PetClinic system.

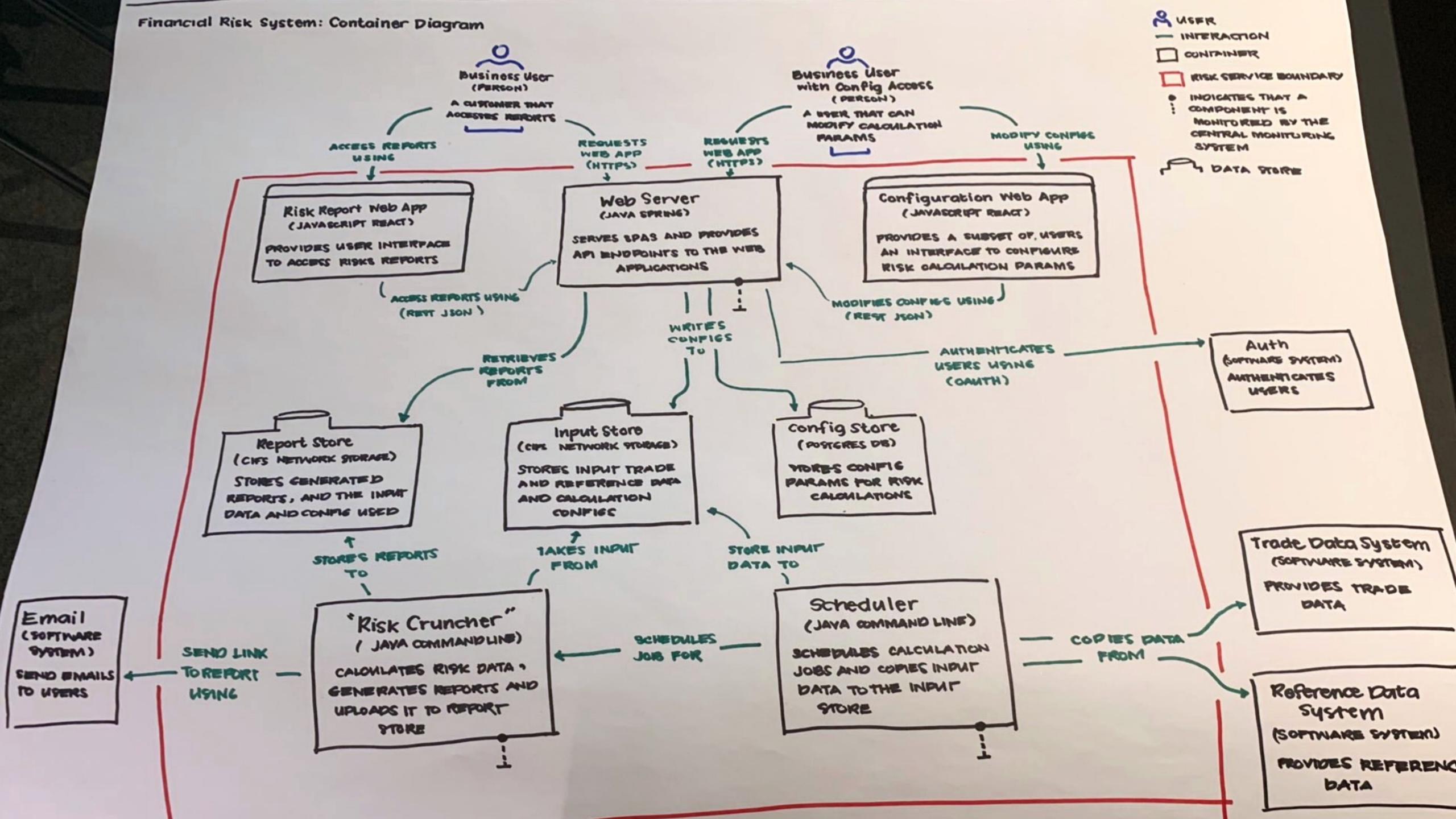


System Context diagram What is the scope of the software system we're building? Who is using it? What are they doing? What system integrations does it need to support?



Container diagram What are the major technology building blocks? What are their responsibilities? How do they communicate?







Notation, notation, notation

General

Does the diagram have a title?

Do you understand what the diagram type is?

Do you understand what the diagram scope is?

Does the diagram have a key/legend?

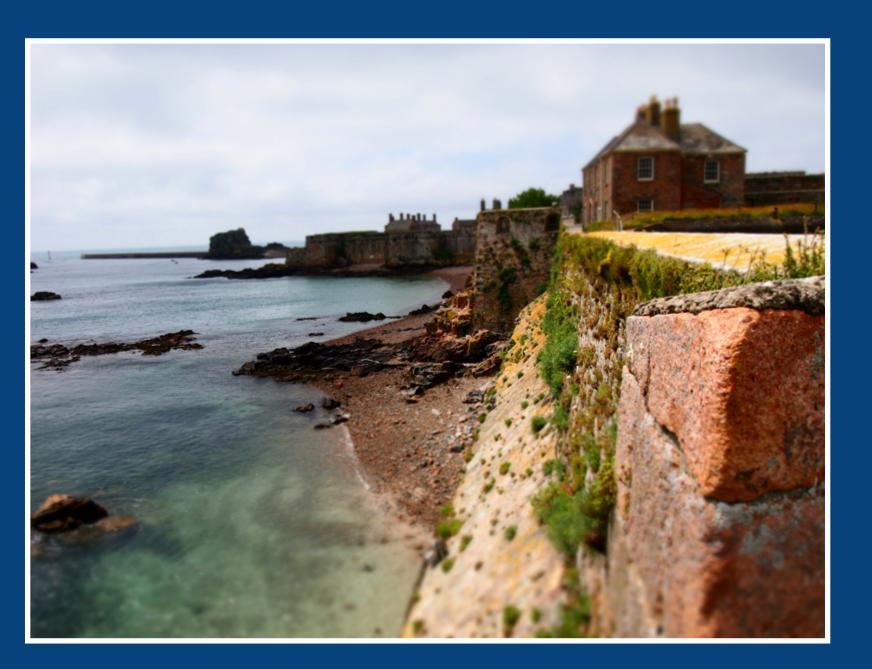
A software architecture diagram review checklist

Diagram review tool | Printable PDF version

Yes	○ No	
$^{ m O}$ Yes	No	
$^{ m O}$ Yes	No	
Yes	$^{\circ}$ No	

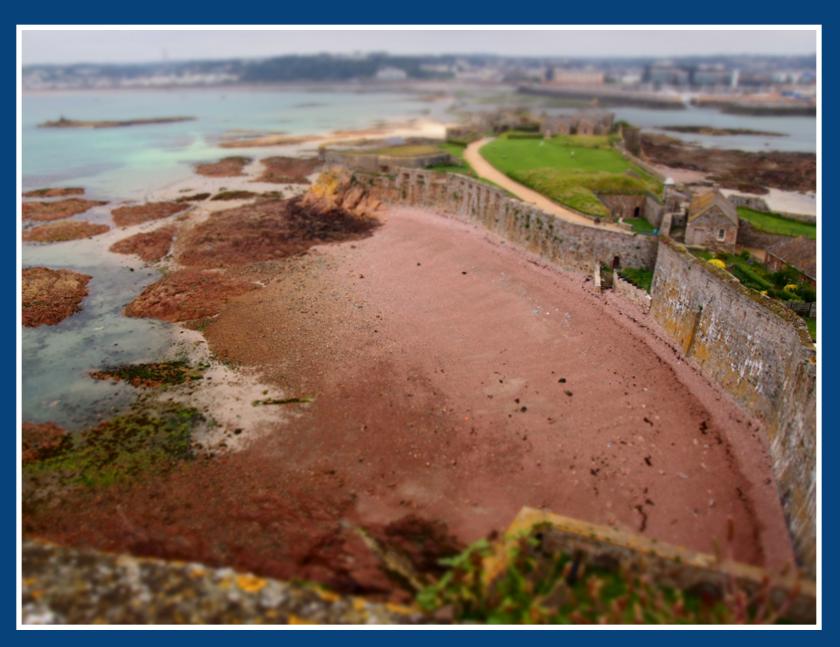
Diagrams are maps to navigate the code

Points of interest



Elizabeth Castle













Granite and concrete?!





Magazine 1594

and the second

1 - T

The powder and munitions store for the original castle. The entrance doorway was built c1680. In 1617 the Royal Commissioners' inventory of the castle recorded 41 barrels of powder stored here as well as quantities of saltpetre and originations for making grappowders

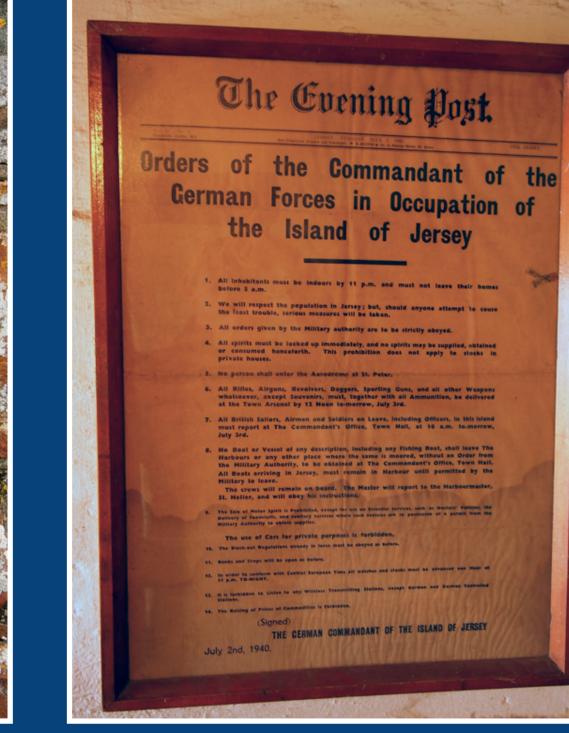
> Dépôt des munitions. En 1617 l'inventaire du château jait mention de 41 barils de pouche à canon.









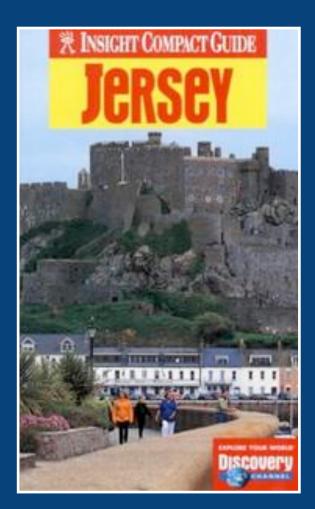


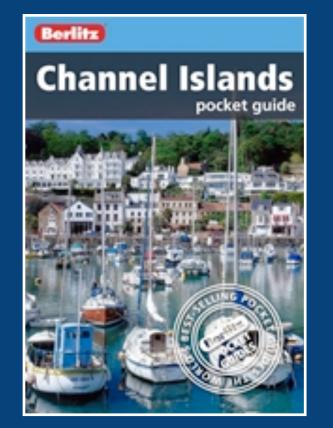
History



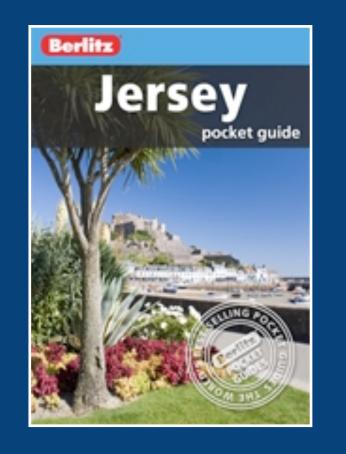


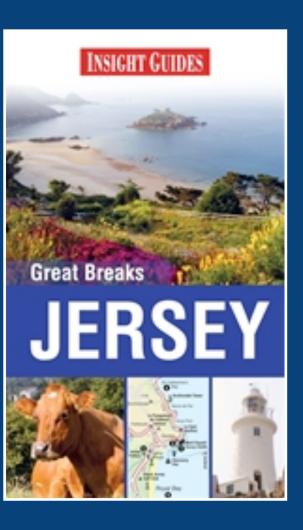






Travel Guidebook (maps, points of interest, sights, itineraries, history, culture, practical information, etc)



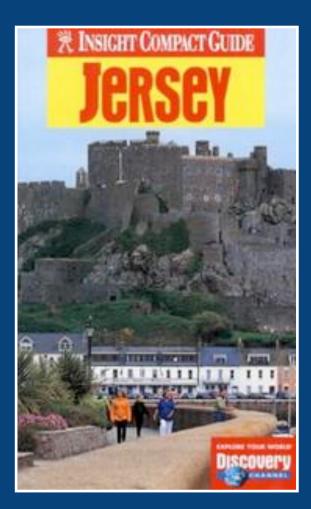


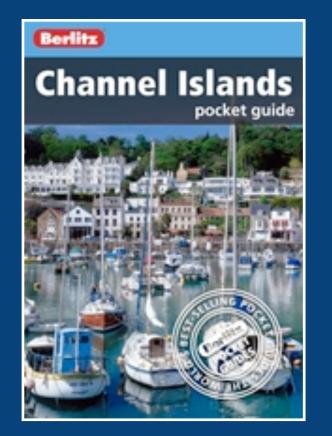
The code doesn't tell the whole story



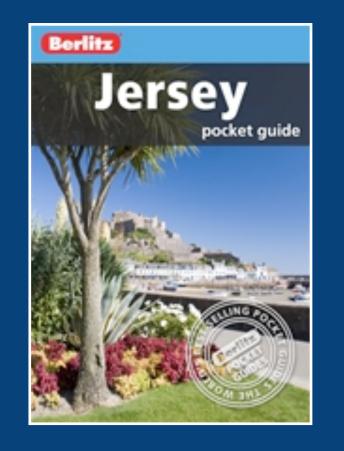
Software Architecture Document

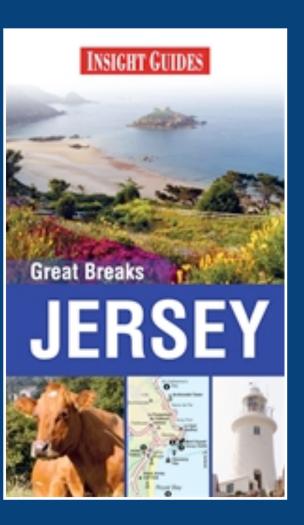
Useful information spread across hundreds of pages; rarely read or updated





Software Guidebook (maps, points of interest, sights, itineraries, history, culture, practical information, etc)





The scope is a single software system

Describe what you can't get from the code



Context

A system context diagram, plus some narrative text to "set the scene".

Functional Overview

An overview of the software system; perhaps including wireframes, UI mockups, screenshots, workflow diagrams, business process diagrams, etc.

Quality Attributes

A list of the quality attributes (non-functional requirements; e.g. performance, scalability, security, etc).

Software Architecture

A description of the software architecture, including static structure (e.g. containers and components) and dynamic/ runtime behaviour.

Code

A description of important or complicated component implementation details, patterns, frameworks, etc.

Data models, entity relationship diagrams, security, data volumes, archiving strategies, backup strategies, etc.

Infrastructure Architecture

A description of the infrastructure available to run the software system.

Deployment

The mapping of software (e.g. containers) to infrastructure.

Constraints

A list of the environmental constraints (e.g. timescales, budget, technology, team size/skills, etc).

Principles

A list of the development and architecture principles (e.g. coding conventions, separation of concerns, patterns, etc).

Data

This is a **starting point**; add and remove sections as necessary.

Development Environment

A description of how a new developer gets started.

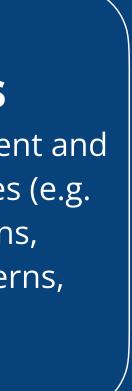
Operation and Support

An overview of how the software system is operated, supported, monitored, etc.

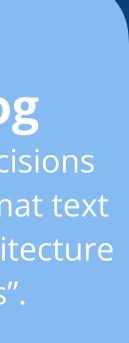
Decision Log

A log of the major decisions made; e.g. as free format text or a collection of "Architecture Decision Records".











https://leanpub.com/documenting-software-architecture/c/free

The **Software** guidebook

Simon Brown

arc42 Template Overview

arc42 is a template for architecture communication and documentation.

arc42 answers the following two questions in a pragmatic way, but can be tailored to your specific needs:

- *What* should we document/communicate about our architecture?
- *How* should we document/communicate?



Short description of the **requirements**, driving forces, extract (or abstract) of requirements. Top three (max five) quality goals for the architecture which have highest priority for the major stakeholders. A table of important stakeholders with their expectation regarding architecture.





1. Introduction and Goals

Read More

Documentation format? Microsoft Word, Microsoft SharePoint, Atlassian Confluence, Markdown or AsciiDoc, etc





How long? Something I can read in 1-2 hours; a good starting point for exploring the code

How do you keep software architecture documentation up to date?



Documentation should be constantly evolving

Decision Log A log of the major decisions made; e.g. as free format text or a collection of "Architecture Decision Records"

Title These documents have names that are short noun phrases. For example, "ADR 1: Deployment on Ruby on Rails 3.0.10" or "ADR 9: LDAP for Multitenant Integration"

Context This section describes the forces at play, including technological, political, social, and project local. These forces are probably in tension, and should be called out as such. The language in this section is value-neutral. It is simply describing facts.

Decision This section describes our response to these forces. It is stated in full sentences, with active voice. "We will ..."

Status A decision may be "proposed" if the project stakeholders haven't agreed with it yet, or "accepted" once it is agreed. If a later ADR changes or reverses a decision, it may be marked as "deprecated" or "superseded" with a reference to its replacement.

Consequences This section describes the resulting context, after applying the decision. All consequences should be listed here, not just the "positive" ones. A particular decision may have positive, negative, and neutral consequences, but all of them affect the team and project in the future.

"Architecture Decision Record"

A short description of an architecturally significant decision

http://thinkrelevance.com/blog/2011/11/15/documentingarchitecture-decisions (Michael Nygard)



We're not trying to make and record every decision

Architecture represents the significant decisions, where significance is measured by cost of change.

Grady Booch





I think there is a role for a **broad starting point architecture**. Such things as stating early on how to layer the application, how you'll interact with the database (if you need one), what approach to use to handle the web server.

> Martin Fowler https://martinfowler.com/articles/designDead.html



Structurizr cloud service

- 66. ECS on Amazon Web Services
- 65. CloudFlare Worker for static content headers
- 64. S3 and CloudFlare for static content
- 63. Google reCAPTCHA
- 62. Graphviz
- 61. Cypress for end-to-end testing
- 60. Docker for testing on-premises installation
- 59. Removed Google Analytics
- 58. Zendesk for support tickets
- 57. VIES for VAT identifier validation
- 56. Amazon SES for e-mail
- 55. Taxamo for VAT identifier validation
- 54. Braintree Payments drop-in
- 53. MaxMind for geo-location
- 52. Apache PDFBox
- 51. Elasticsearch
- 50. Amazon S3 to store workspaces
- 49. Puppeteer and headless Chrome
- 48. Amazon S3 to store images
- 47. MySQL via Amazon RDS
- 46. Redis via RedisLabs
- 45. Papertrail for log aggregation
- 44. CloudFlare for SSL
- 43. Redis via PWS marketplace
- 42. Spring Session and Redis
- 41. Pingdom

64. S3 and CloudFlare for static con

Tuesday, 7 July 2020

63. Google reCAPTCHA

Sunday, 19 April 2020

62. Graphviz Saturday, 28 March 2020

61. Cypress for end-to-end testing Thursday, 19 March 2020

60. Docker for testing on-premises Thursday, 19 March 2020

59. Removed Google Analytics Thursday, 5 March 2020

58. Zendesk for support tickets Tuesday, 3 March 2020

57. VIES for VAT identifier validation Thursday, 23 January 2020

2019

56. Amazon SES for e-mail Sunday, 18 August 2019

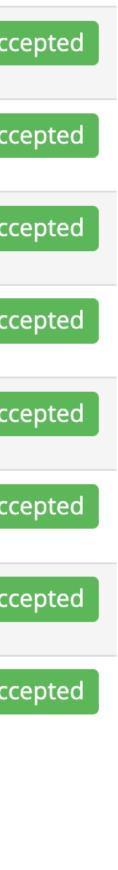
55. Taxamo for VAT identifier valida Sunday, 28 July 2019

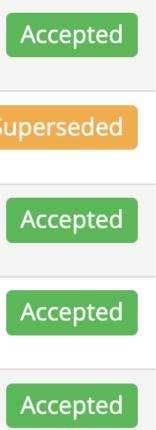
54. Braintree Payments drop-in Sunday, 28 July 2019

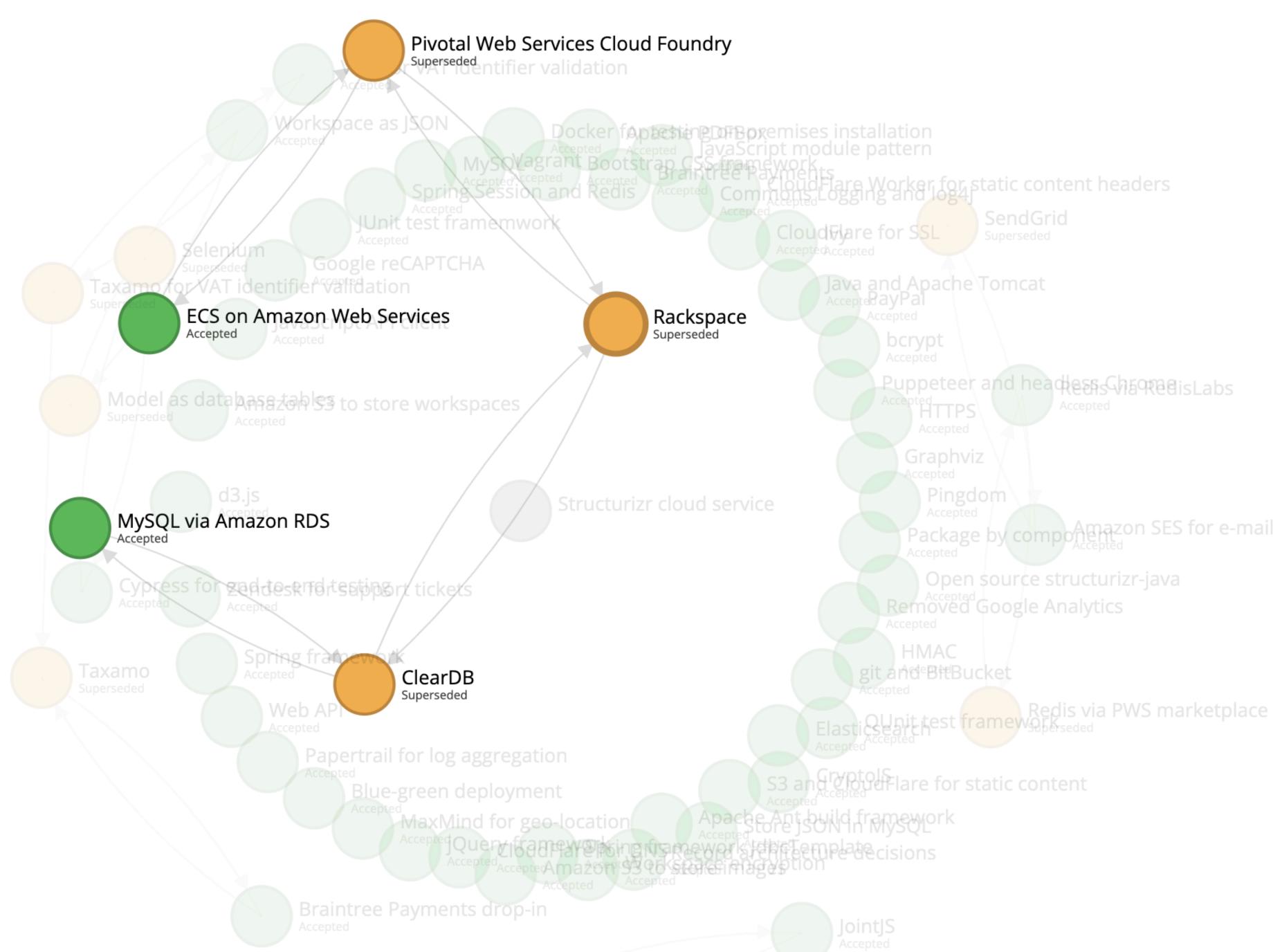
53. MaxMind for geo-location Sunday, 28 July 2019

52. Apache PDFBox Monday, 27 May 2019

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Immutable vs mutable ADRs?

Software architecture diagrams should show the result of significant decisions





Over the past 20 years, many teams have thrown away big design up front



Unfortunately, architectural thinking, documentation, diagramming and modelling were also often discarded



Working software over comprehensive **ocumentation**

Manifesto for Agile Software Development



We have a duty to deliver **some** documentation alongside the code



Tribal and siloed knowledge

The "bus factor"

Diagrams Maps to help you navigate a codebase

Documentation Describes what you can't get from the code

A changelog of major decisions









Simon Brown 🕤 @simonbrown